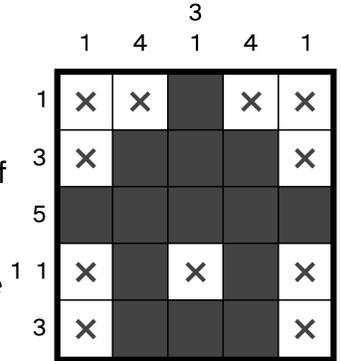


ART INSTALLATION

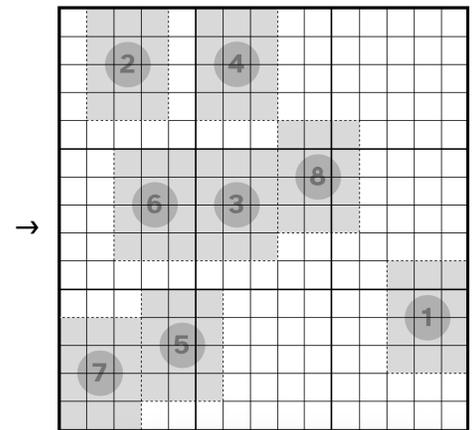
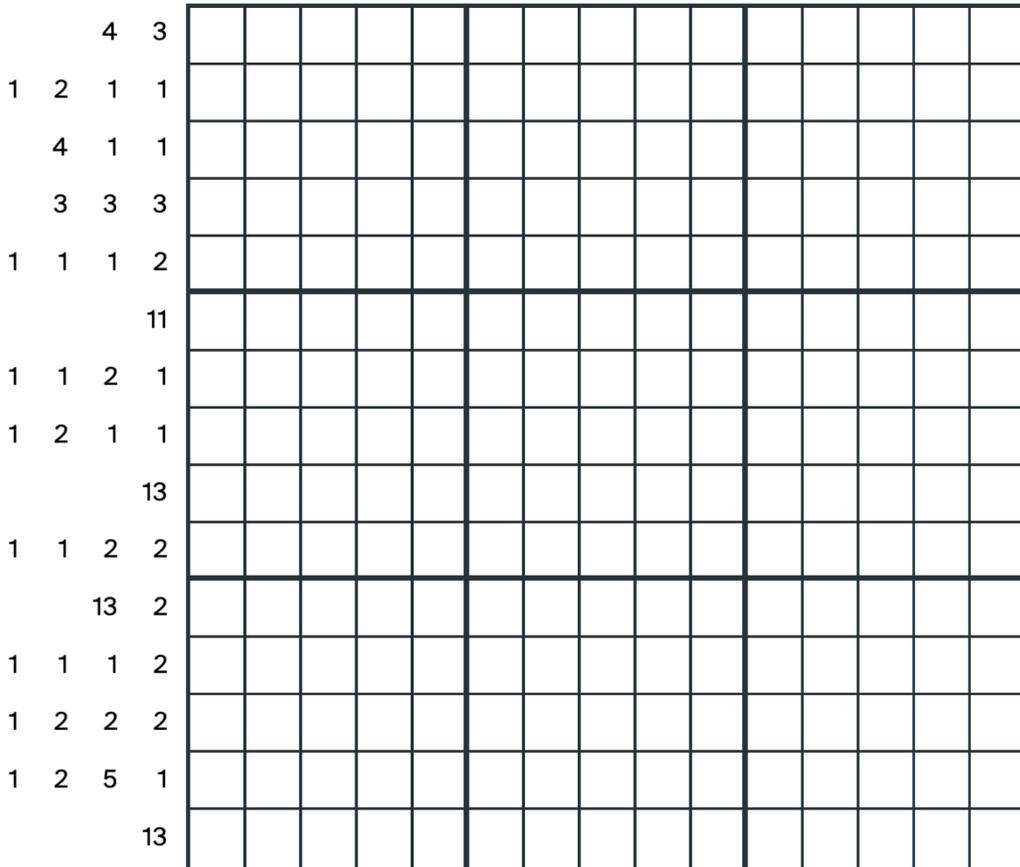
by Null

I should have known that when AI attempts to create an art-related puzzle, the typical mistakes of AI art begin to creep in. You know how it sometimes draws six-fingered hands when it's trying to draw five-fingered hands? Well, it looks like some of the digits here are also drawn in a one-too-many fashion. To be more specific, in **each row and each column, one clue number is one higher** than it should be!

Normally, it should look like the example on the right, where there are positive clue numbers indicating **consecutive runs of filled-in tiles in the given order** in that row or column, with gaps of any positive length in between; it's helpful to mark known empty tiles with x. But when I asked for a nice simple picture of all 2000ish of us posing together, it made a mistake in every set of clues! (At least the 1's are all correct, since zero isn't a valid clue number.) Can you reconstruct the picture of us, and then look at the shaded regions to figure out a different way that hands might be drawn instead?



	5	1		4										
	1	1	4		1	1	4	3	1	2				
2	1	1	4	3	2	5	2	1	4	1	1			
2	1	3	1	2	1	1	3	2	2	1	1		2	
7	1	2	2	5	1	2	2	3	3	3	2	7	1	3



Answer:

