

DEEP LEARNING

by Solomon Granor



To all: I thought I should test the generator on pencil puzzles; and, this is what it spit out. Not really sure what this is supposed to be (it clearly isn't the Cave puzzle I asked for); but, it told me I should "spill ink carefully to find the narrow passages." After pushing some more, the rules seem to be: **Shade some cells so that no two shaded cells are orthogonally adjacent. From any unshaded cell, there must be exactly one path to the star that doesn't pass through shaded cells.** (Note to self: I think this means that **no 2x2 square is totally unshaded.** Better confirm that later.) **The arrows must be unshaded; and, any path toward the star that passes through an arrow must follow the arrow's direction.**

When I asked how I was supposed to find all those paths it gave me a "_(ツ)_/_" and said it wasn't ChatGPS.

It did spit out out this little sample and said that you could find something important **at the junctions where the very shortest passages join in.**



